Key Knowledge	Definition	<u>The</u>
Supernatural	Attributed to some force beyond scientific understanding or the laws of nature.	<u>Gothic</u>
Grotesque	Repulsively ugly or distorted	THE RED ROOM
Isolation	The process or fact of being set apart	
Power	The ability to act or have influence over others	
Morality	The extent to which an action is right or wrong.	
Imprisonment	The restraint of a person's freedom against their will.	
Monstrosity	A thing which is outrageously evil or wrong.	Elements of both the horror and romance genres
Abandonment	The act of leaving someone or something or of ending or stopping something, usually forever:	Texts feature sinister settings like castles, dungeons, secret passages, etc. Sometimes they feature vast landscapes too – Frankenstein has chapters set in the Swiss mountains and the Arctic!
Haunting	Having qualities that linger in the memory	
Trope	A common theme or device	The weather is often used to create fear: storms, thunder, lightning, mist and fog are all common examples Curses, secrets, hauntings and bad omens are amongst the supernatural conventions Typical character types are ghosts, vampires, monsters, doppelgangers and scientists. This was because of people's greater supernatural beliefs and their increasing curiosity into the possibilities of scientific discover The 19 th Century was influential for the influx of gothic writing.
Terror	A state of intense or overwhelming fear	
Villain	A person who harms other people or breaks the law, or a cruel or evil character	
Ominous	Giving the worrying impression that something bad is going to happen	
Ancestral curse	A repeating pattern of misfortune that affects a parent as well as their children, and beyond.	
Trepidation	A feeling of fear or anxiety about something that may happen.	